Basics of Interactive Visual Analysis

Helwig Hauser (Univ. of Bergen)



Interactive Visual Analysis

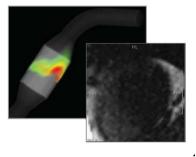
- Given data too much and/or too complex to be shown all at once:
- IVA is an interactive visualization methodology to facilitate
 - the exploration and/or analysis of data (not necessarily the presentation of data), including
 - hypothesis generation & evaluation, sense making,
 - knowledge crystallization, etc.
 - according to the user's interest/task, for ex., by interactive feature extraction,
 - navigating between overview and details, e.g., to enable interactive information drill-down [Shneiderman]
- through an iterative & interactive visual dialog

Interactive Visual Analysis \leftrightarrow Visual Analytics



IVA (interactive visual analysis) since 2000

- Tightly related to visual analytics, of course, e.g., integrating computational & interactive data analysis
- Particular methodology with specific components (CMV, linking & brushing, F+C vis., etc.)
- General enough to work in many application fields, but not primarily the VA fields (national security, *etc.*), in particular "scientific data" fields...



Target Data Model: "Scientific Data"

PR PR

- Characterized by a combination of
 - independent variables, like space and/or time (cf. domain)
 - and dependent variables, like pressure, temp., etc. (cf. range)
- So we can think of this type of data as given as d(x) with x ↔ domain and d ↔ range examples:
 - CT data

- $d(\mathbf{x})$ with $\mathbf{x} \in \mathbb{R}^3$ and $d \in \mathbb{R}$
- unstead 2D flow $v(\mathbf{x},t)$ with $\mathbf{x} \in \mathbb{R}^2$, $t \in \mathbb{R}$, and $\mathbf{v} \in \mathbb{R}^2$
- num. sim. result $d(\mathbf{x},t)$ with $\mathbf{x} \in \mathbb{R}^3$, $t \in \mathbb{R}$, and $\mathbf{d} \in \mathbb{R}^n$
- system sim. q(p) with $p \in \mathbb{R}^n$ and $q \in \mathbb{R}^m$
- Common property:
 - d is (at least to a certain degree) continuous wrt. x

Interactive Visual Analysis of Scientific Data



- Interactive visual analysis (as exemplified in this tutorial) works really well with scientific data, e.g.,
 - results from numerical simulation (spatiotemporal)
 - imaging / measurements (in particular multivariate)
 - sampled models
- When used to study scientific data, **IVA employs**
 - methods from scientific visualization (vol. rend., ...)
 - methods from statistical graphics (scatterplots, ...), information visualization (parallel coords., etc.)
 - computational tools (statistics, machine learning, ...)
- Applications include
 - engineering, medicine, meteorology/climatology, biology, etc.

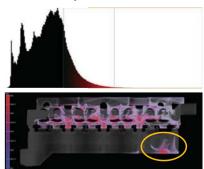
The Iterative Process of IVA



- Loop / bundling of two complementary parts:
 - visualization show to the user!
 Something new, or something due to interaction.
 - interaction tell the computer! What is interesting? What to show next?
- Basic example (show brush show …), cooling jacket context:
 - 1. show a histogram of temperatures
 - 2. brush high temperatures (>90°[±2°])
 - 3. show focus+context vis. in 3D
 - 4. locate relevant feature(s)

KISS-principle IVA:

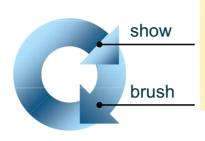
Iinking & brushing, focus+context visualization, ...



Show & Brush

Tightest IVA loop

- show data (explicitly represented information)
- one brush (on one view, can work on >1 dims.)



A typical (start into an) IVA session of this kind:

(IVA level 1)

- bring up multiple views
 at least one for x, t
 - at least one for d_i
- I see (something)!
- brush this "something"
- Iinked F+C visualization
- first insight!

Show & Brush

Tightest IVA loop

- show data (explicitly represented information)
- one brush (on one view, can work on >1 dims.)

Requires:

- <u>multiple views</u> (≥2)
- interactive brushing capabilities on views (brushes should be editable)
- focus+context visualization
- Iinking between views

(IVA level 1)



A typical (start into an) IVA session of this kind:

- bring up multiple views
 at least one for x, t
 - at least one for d_i
- I see (something)!
- brush this "something"
- Iinked F+C visualization
- first insight!

... reauires...

. is realized via ...

... leads to... <u>degree of interest</u>

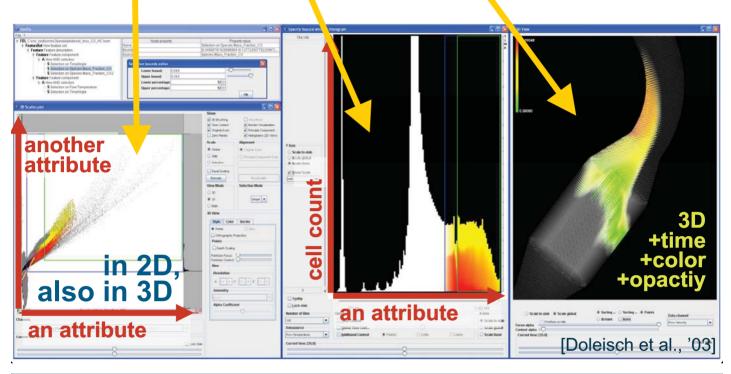
Allows for different IVA patterns (wrt. domain & range)

(next slide)

IVA: Multiple Views

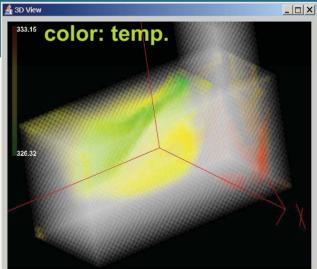


One dataset, but multiple views
Scatterplots, histogram, 3D(4D) view, etc.



IVA: Interactive Brushing

- Move/alter/extend brush interactively
- Interactively explore/ analyze multiple variates



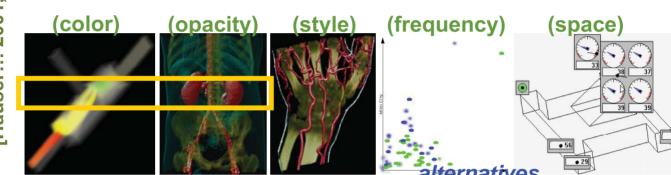
[Doleisch et al., '03] _ 🗆 🗙 Specify feature with 2D-Histogram _ | 🗆 🗙 25 299 🗹 Lock slab TKE-» (SimVis) pressure 🗌 Toollij Lock slab 825,776 1.546.499.125 Time Contex ulobal 🗍 Lock slab X Axis Datasource RelativePressure

IVA: Focus+Context Visualization



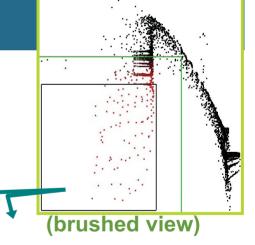
[Mackinlay et al. 1991]

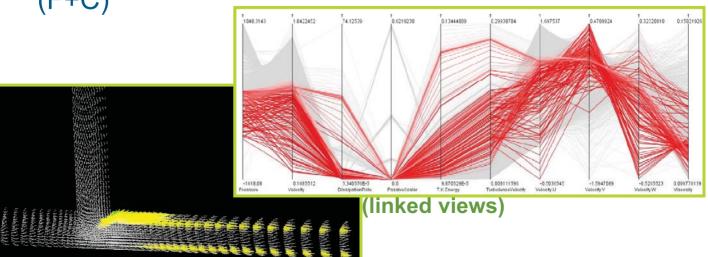
- Traditionally space distortion
 - more space for data of interest
 - rest as context for orientation
- Generalized F+C visualization
 - emphasize data in focus (color,opacity, ...)
 - differentiated use of visualization resources



IVA: Linked Views

- Brushing: mark data subset as especially intersting
- Linking: enhance brushed data in linked views consistently (F+C)





IVA: Degree of Interest (DOI)



doi(.): data items tr_i (table rows) → degree of interest doi(tr_i) ∈ [0,1]

- $doi(tr_i) = 0 \Rightarrow tr_i$ not interesting $(tr_i \in \text{context})$
- $doi(tr_i) = 1 \Rightarrow tr_i \ 100\%$ interesting $(tr_i \in focus)$

Specification

- explicit, e.g., through direct selection
- implicit, e.g., through a range slider



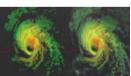
- Fractional DOI values: 0 ≤ doi(tr_i) ≤ 1
 - several levels (0, low, med., …)
 - a continuous measure of interest
 - a probabilistic definition of interest

x	y	d1	d2	doi
0	0	17,20	-0,22	0,00
1	0	12,10	0,10	0,00
2	0	7,70	0,45	0,00
3	0	2,10	0,90	0,00
0	1	24,10	0,02	0,00
1	1	21,90	0,36	0,00
2	1	15,50	0,87	0,74
З	1	11,10	1,20	1,00
0	2	27,20	0,12	0,00
1	2	24,10	0,66	0,18
2	2	17,30	1,35	1,00
3	2	12,10	2,20	0,60
0	3	35,50	0,67	0,00
1	3	30,90	1,30	0,00
2	3	24,50	2,10	0,10
3	3	20,80	2,90	0,00

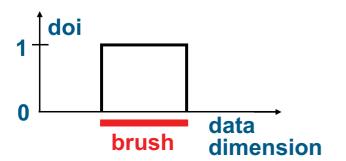
(cont'd on next slide)

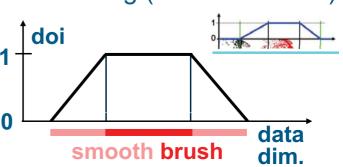
IVA: Smooth Brushing \rightarrow **Fractional DOI**

- Fractional DOI values esp. useful wrt. scientific data: (quasi-)continuous nature of data ↔ smooth borders
- Goes well with gradual focus+context vis. techniques (coloring, semitransparency)

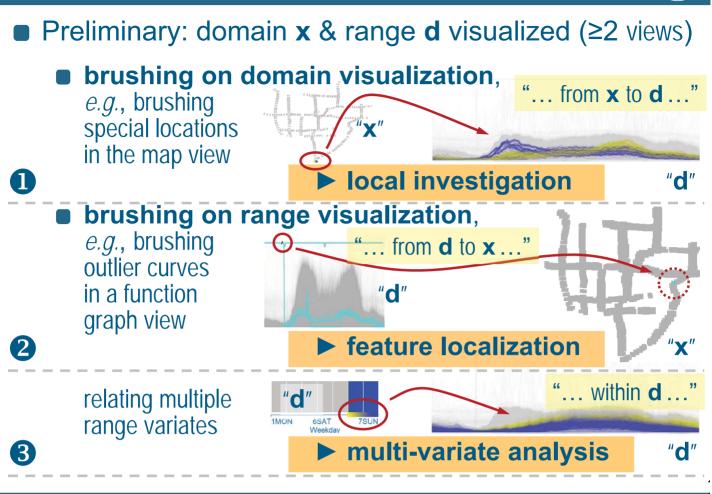


- Specification: smooth brushing [Doleisch & Hauser, 2002]
 - "inner" range: all 100% interesting (DOI values of 1)
 - between "inner" & "outer" range: fractional DOI values
 - outside "outer" range: not interesting (DOI values of 0)





Three Patterns of SciData IVA

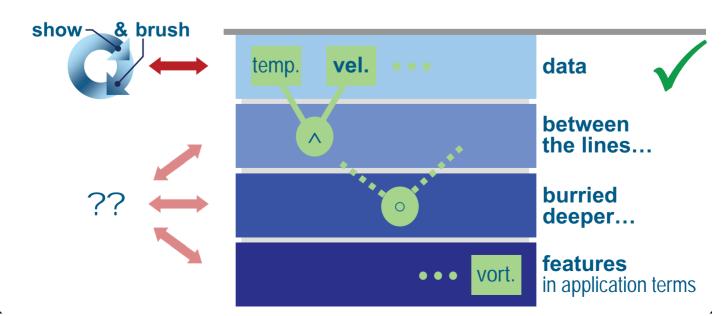


IVA – Levels of Complexity

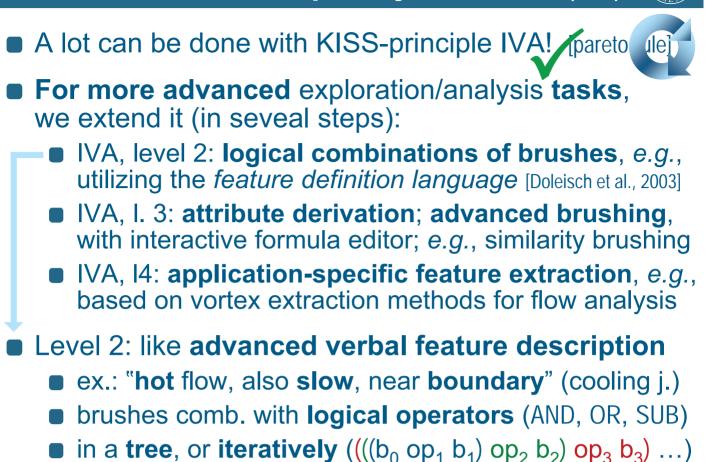
• A *lot* can be done with basic IVA, already! [pareto rule]

(1/4)

We can consider a layered information space: from explicitly represented information (the data) to implicitly contained information, features, ...

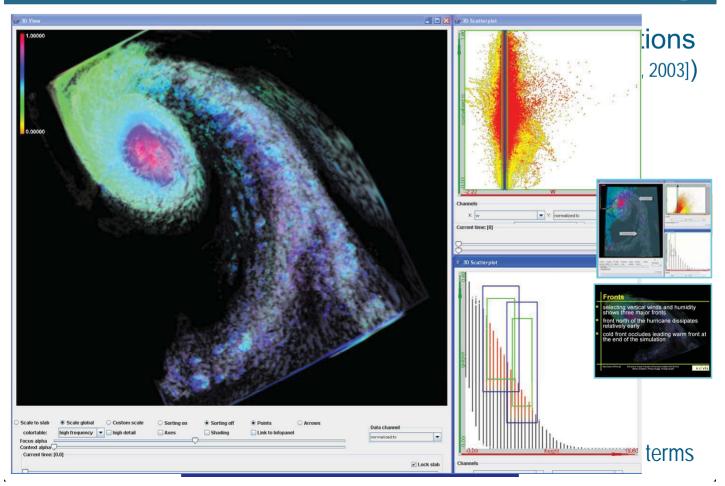


IVA – Levels of Complexity



(2/4)

IVA (level 2) Example



IVA – Levels of Complexity

- A lot can be done with KISS-principle IVA! (pareto de)
- For more advanced exploration/analysis tasks, we extend it (in seveal steps):
 - IVA, level 2: logical combinations of brushes is on utilizing the feature definition language [Direisch et is one).

(3/4)

Vorte

- IVA, I. 3: attribute derivation; advanced brushing, with interactive formula editor; *e.g.*, similarity brushing
- IVA, I4: application-specific feature extraction, e.g., based on vortex extraction methods for flow analysis
- Level 3: using general info extraction mechanisms, two (partially complementary) approaches:
 - 1. derive additional attribute(s), then show & brush
 - 2. use an advanced brush to select "hidden" relations

IVA (level 3): Advanced Brushing

- Std. brush: brush 1:1 what you see
- Adv. brush: executes additional function ("intelligent"?)

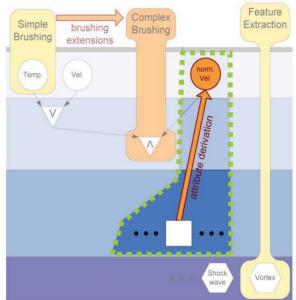
Examples: angular brushing [Hauser et al., 2002] similarity brushing [Muigg et al., 2008] for the percentile brush [new]

IVA (level 3): Attribute Derivation



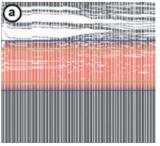
- Principle (in the context of iterative IVA):
 - see some data feature Φ of interest in a visualization
 - identify a mechanism T to describe Φ
 - execute (interactively!) an attribute derivation step to represent Φ explicitly (as new, synthetic attribute[s] d_{ω})
 - **brush** d_{φ} to get Φ
- **Tools** T to describe Φ from:
 - numerical mathematics
 - statistics, data mining
 - etc.
 - scientific computing

■ IVA w/ T ↔ visual computing



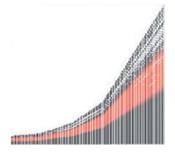
Attribute Derivation ↔ User Task / example

- The tools T, available in an IVA system, must reflect/match the analytical steps of the user:
- Example:
 - first vis.:
 - so? :-)
 - ah!



 ↔ user wishes to select the "band" in the middle

an advanced brush? a lasso maybe? \rightarrow let's normalize y and then brush (a)



leading to the wished selection:

What user wishes to reflect?



- Many generic wishes users interest in:
 - something relative (instead of some absolute values), example: show me the top-15%
 - change (instead of current values), ex.: show me regions with increasing temperature
 - some non-local property, ex.: show me regions with high average temperature
 - statistical properties, ex.: show me *outliers*
 - ratios/differences, ex.: show me population per area, difference from trend
 - etc.
- Common characteristic here:
 - questions/tools generic, not application-dependent!

How to reflect these user wishes?



- Many generic wishes users interest in:
 - something relative (instead of some absolute values), example: show me the top-1 => use, e.g., normalization
 - change (instead of current values) ex.: show me regions with inc derivative estimation
 - some non-local property, ex.: show me regions with hig > numerical integration
 - statistical properties, ex.: show me *outliers*
 - ratios/differences, ex.: show me population per area, difference => calculus
 etc. -> data mining

⇒ data mining (fast enough?)

 \Rightarrow descriptive statistics

- Common characteristic here:
 - questions/tools generic, not application-dependent!

Some useful tools for 3rd-level IVA



(1/2)

From analysis, calculus, num. math:

- linear filtering (convolve the data with some linear filter on demand, e.g., to smooth, for derivative estimation, etc.)
- calculus (use an interactive formula editor for computing simple relations between data attributes; +, -, ·, /, etc.)
- gradient estimation, numerical integration (e.g., wrt. space and/or time)
 ⇒ example
- fitting/resampling via interpolation/approximation

From statistics, data mining:

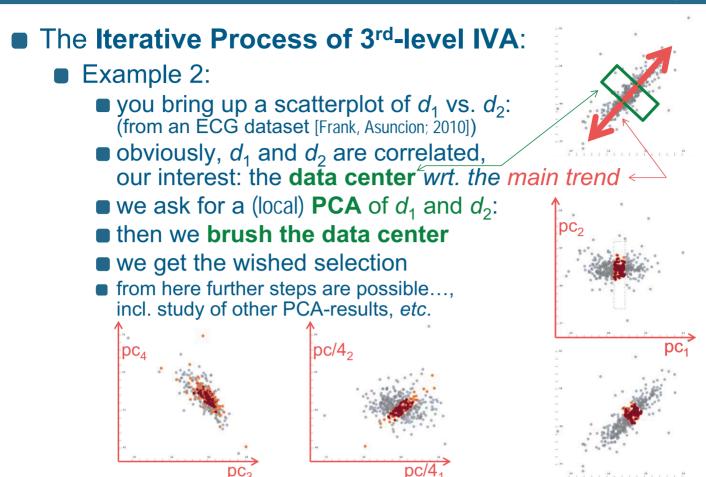
- descriptive statistics (compute the statistical moments, also robust, measures of outlyingness, detrending, etc.)
- embedding (project into a lower-dim. space, ⇒ example e.g., with PCA for a subset of the attribs., etc.) ⇒ example
- Important: executed on demand, after prev. vis.

3rd-level IVA – Sample Iterations

The Iterative Process of 3rd-level IVA:

- Example 1:
 - you look at some *temp. distribution over some region*
 - you are interested raising temperatures, but not temperature fluctuations
 - you use a temporal derivate estimator, for ex., central differences t_{change} = (t_{future}-t_{past})/len(future-past)
 - you plot t_{change}, e.g., in a histogram and brush what ever change you are interested in
 - maybe you see that some frequency amplification due to derivation, so you go back and
 - use an appropriate smoothing filter to remove high frequencies from the temp. data, leading to a derived, new $\tau = t_{smooth}$ data attribute
 - selecting from a histogram of τ_{change} (computed like above) is then less sensitive to temperature fluctuations

3rd-level IVA – Sample Iterations

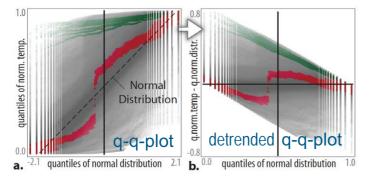


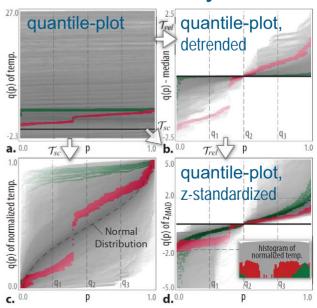
Visualizing / analyzing lots of statistics

- Useful statistical measures include:
 - **moments** (μ , σ , ...), **robust versions** (median, IQR, ...)
 - **quartiles**, octiles, and quartiles q(p)

Useful views allow the interactive visual analysis

- quantile-plot q(p) vs. p, here for numerous x
- detrending (e.g., -q₂), normalization (e.g., z)



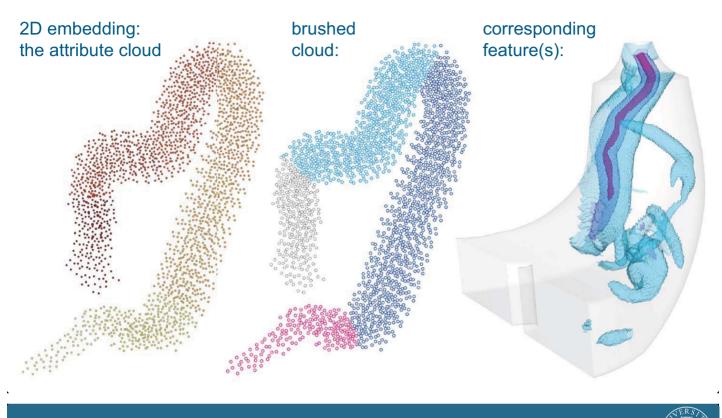


[Kehrer et al., TVCG 2011]

(2/2)

Brushing of Attribute Clouds for the Visualization of Multivariate Data

Heike Jänicke, Michael Böttinger, and Gerik Scheuermann, Member, IEEE



IVA – Levels of Complexity

Cmultiple

views & sels

A lot can be done with KISS-principle IVA! pareto de For more advanced exploration/analysis tasks, we extend it (in seveal steps): IVA, level 2: logical combinations of brushes IVA, I. 3: attribute derivation; advanced brushing, nula editor; e.g., similarity brushing c feature extraction, e.g., combination show tion methods for flow analysis brush traction mechanisms, attribute derivation

adv. brushing

oaches:

(4/4)

s), then show & brush select "hidden" relations

IVA – Levels of Complexity

- A lot can be done with KISS-principle IVA! (pareto de)
- For more advanced exploration/analysis tasks, we extend it (in seveal steps):
 - IVA, level 2: logical combinations of brushes is on utilizing the feature definition language [Dieisch et is one).
 - IVA, I. 3: attribute derivation; advanced brushing, with interactive formula editor; e.g., similarity in the
 - IVA, I4: application-specific feature extraction based on vortex extraction methods for flow a any weight.
- Level 4: application-specific procedures
 - tailored solutions (for a specific problem)
 - "deep" information drill-down
 - etc.

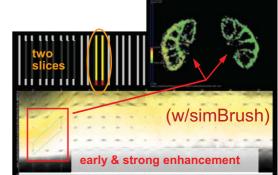
Interactive Visual Analysis – delivery

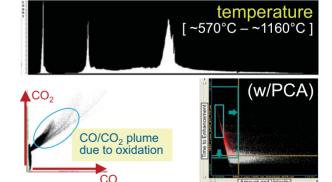
Understanding data wrt. range d

- which distribution has data attribute d_i?
- how do d_i and d_j relate to each other? (multivariate analysis)
- which d_k discriminate data features?

Understanding data wrt. domain x

- where are relevant features? (feature localization)
- which values at specific x? (local analysis)
- how are they related to parameters?









(4/4)

The Iterative Process of IVA...



comment on

- ...leads to an **interactive** & **iterative** workbench for **visual data exploration** & **analysis** (compare to **visual computing**, again)
- Different levels of complexity (show & brush, logical combinations, advanced brushing & attribute derivation, *etc.*)...
- ...lead to according iteration frequencies:
 - on level 1: smooth interactions, many fps, for example during linking & brushing
 - on level 2: interleaved fast steps of brush ops., for example when choosing a logical op. to cont. with
 - on level 3: occasionally looking at a progress bar, for example when computing some PCA, etc.
- These frequencies limit the spectrum of usable tools
 New res. work will help to extend this spectrum!

The Iterative Process of IVA...



- ...is a **very useful methodology** for **data exploration & analysis**
- ... is very general and can be (has already been) applied to many different application fields (in this talk the focus was on scientific data)
- ...meets scientific computing as a complementary methodology (with the important difference that in IVA the user with his/her perception/cognition is in the loop at different frequencies, also many fps)
- ...is not yet fully implemented (we've done something, e.g., in the context of SimVis, ComVis, etc.) – from here: different possible paths, incl. InteractiveVisualMatlab, IVR, etc.)



•You!

- Krešimir Matković & Giuseppe Santucci!
- Helmut Doleisch, Raphael Fuchs, Johannes Kehrer, Çağatay Turkay, et al.!
- Collaboration partners (St. Oeltze, Fl. Ladstädter, G. Weber, *et al.*)
- All around SimVis and ComVis and …
- Funding partners (FFG, AVL, EU, UiB, …)